

OLCAA Board Minutes July 12, 2017

Present: see sign in sheet

Absent:

Excused: Tangela Garrison, Thurgood Matthews

Unexcused: Jim McKelvey

Start Time 7:00 PM End Time 8:35 PM Meeting called to order 7:15

- Explanation of approval of meeting minutes via email process. Upon approval minutes will be posted to the test website.
- Last meeting minutes approved and posted to test website.
- Future meeting minutes will be approved/amended via email and posted to test website.

Treasurer's report (06/18/2017 - 07/10/2017)

- Distributed by Earlene
- Reviewed and accepted
- Donation to OLCAA (\$263.74) by various sources

Community Concerns

- Suggest that CLIPS Dept attend monthly meetings.
- Behind pink building (former hair care product place, unknown address) is starting to have many unknown individuals dumping trash, waste material, etc.
- Eric Brice volunteered to contact city agency to remove debris / fine owner.

Housing and Zoning report (dated 06/22/2017)

- No questions relative to report
- 1310 68th Ave zoning issue; Board and community voted NO to zoning change request (1 Board member abstained)

Quality of Life report

- Will be sent out at later date.

Crime and Safety report (05/18/2017 - 07/12/2017)

- Property crimes remain high on the list.

Board vote: 6641 N. Broad St (auto repair/body shop)

- Applicant met with members of Board and informed them of plans
- Board voted in favor.

National Night Out (08/01/2017)

- Budget submitted
- Budget approved for event

Board Retreat (08/12/2017, 9:30 AM - 3 PM)

- Agenda input should be submitted to Board members by 07/20/2017.

Oak Lane Day (09/16/2017, 12noon - 6PM)

- Budget of \$3,500 emailed by Joe Cruz.
- Community support for event lacking.
- Numerous venues discussed, including Lawnton Ave., Chelton Ave., etc.
- Motion to cancel Oak Lane Day 2017 and revisit for 2018.
- All present in favor of cancelling Oak Lane Day 2017.

MEETING ENDED 8:35 PM

Submitted by:

Tie Bradford <tieinphily@hotmail.com>

Sent: Saturday, July 15, 2017 11:05 PM